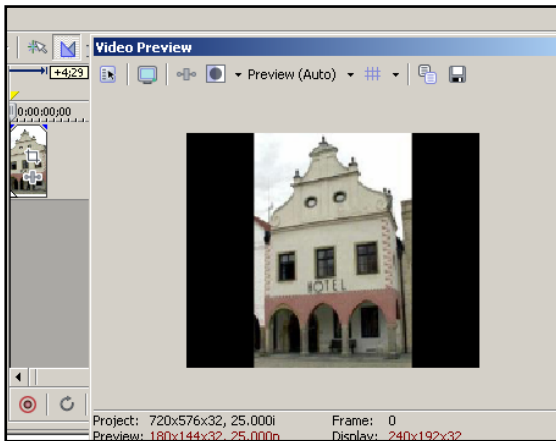
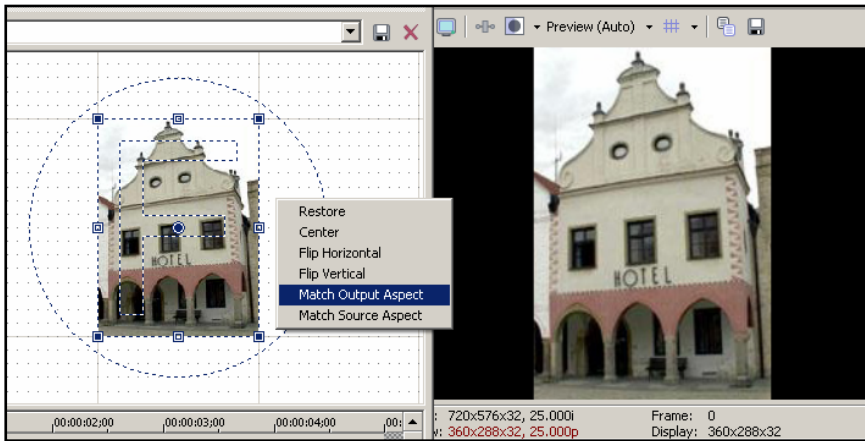
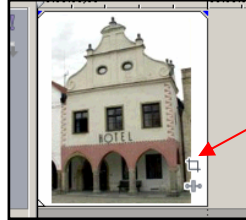


## Masking in Vegas



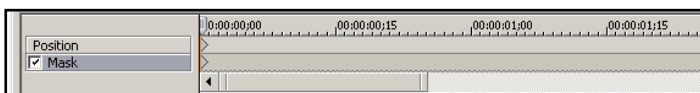
1. Open Vegas and then double click on the 'hotel' still image (located in the creative commons image folder) to insert it on a new track.

2. Click on the Event Pan/Crop Button.

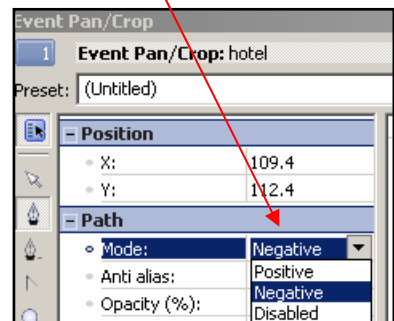
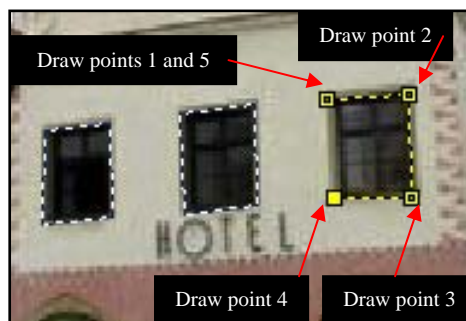
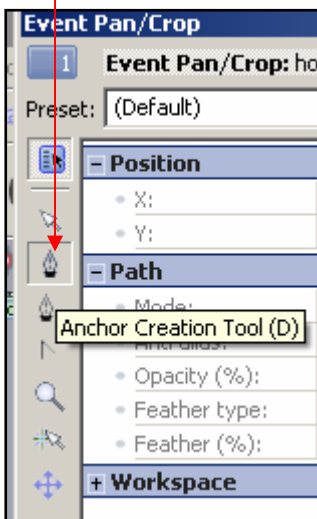


3. Right click on the image in the Event Pan/Crop window and select 'Match Output Aspect'. This will crop the image and 'fill' the preview screen.

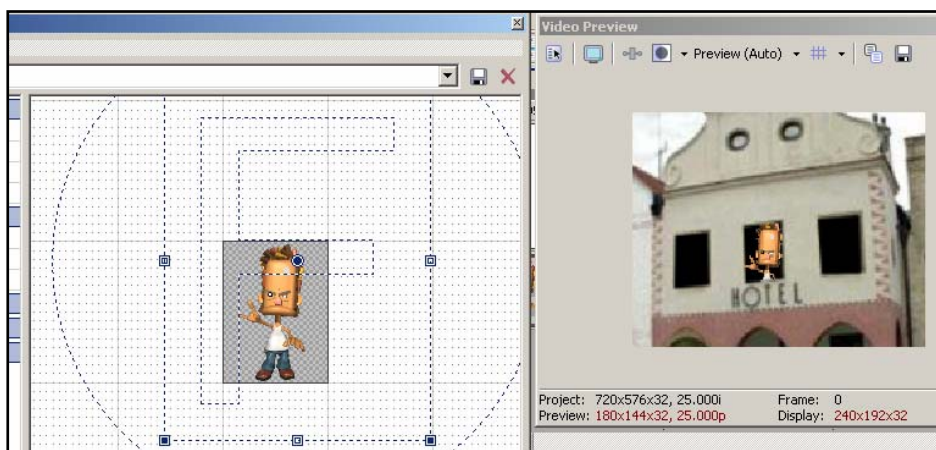
4. Click in the check box next to the word 'Mask' at the bottom of the Event Pan/Crop window to select it.



5. Then select the Anchor Creation Tool. You will be using this tool to draw points in the corner of each of the 3 windows. Click to draw points 1 – 4, point 5 will create/close the rectangle. As you complete each of the 3 rectangles, change the Path – Mode to 'negative'.



6. Close the Event Pan/Crop window. In track view, drag your still image out so that it lasts/loops for 15 seconds. You are now going to place characters in each of the 3 windows. Each 'character' will need to go onto a separate video track and be cropped to fit in the windows. Navigate to the 'animated gifs' folder on the content drive. Drag the file called 'boy' up to the track window to create a new track underneath your hotel picture. Open the Event Pan/Crop menu for this file. You will need to crop and move this image so that the boy appears in the centre window.



7. Drag the file 'boy drums' to the track window to create a new track underneath your 'boy' track. Crop/move the image so that the drummer appears in the left hand window. Drag the 'boy guitar' file up to create another track and crop/move to place in the right hand window. Right clicking on the image will enable you to flip the image horizontally.



8. Navigate to the Creative Video content folder and select a video clip from the 'liteshow' folder. Drag this clip to a new track underneath the other tracks. Ensure that each of your 5 tracks is 15 seconds long and add a fade out to each track. Save your work and then render as an AVI file. Open this file in Acid and create a sound track for your work.