

Some ideas for multi-media/video projects using Sony Vegas

1. Make a photo album with backing music, commentary, transitions as well as some video snippets VCD
2. Create a spoken word / video story with still images and soundfx.
3. Use to create media for inclusion on a web site or in a digital portfolio with examples of student work
4. Make a morphing transition and convert to video to discuss how we change or to illustrate differences – using WinMorph plug in for Vegas...if plug in isn't compatible with version of Vegas, then WinMorph can be used as stand alone to create *.avi file of morph - freeware from <http://www.debugmode.com/winmorph>
5. Create videos to record school events – visual documentation
6. Obviously – develop a unit of work based around the movie making process
7. Study and categorise advertising and create ads from different genres
8. Create an abstract effects video to go with some music
9. Montages
10. “Visual Haiku”
11. Use in conjunction with Stop Motion Pro or Monkey Jam (<http://www.giantscreamingrobotmonkeys.com/monkeyjam/index.html>) to create “claymation” animations...develop story writing; story boarding; visual literacies
12. Colour stories ... just like Krzysztof Keislowski's “Three Colours” trilogy...explore the use of colour to convey mood, meaning and emotion in visual media
13. Break the rules – experience just how wrong things can be in the movies...discuss some of the “rules”, codes and conventions in movie making and get students to produce a short film that breaks a few of these conventions...something like a “pick the errors” exercise. Can lead into the study of some of the classic film errors and “cult” bad movies...see <http://www.movie-mistakes.com> or <http://www.slipups.com>
14. Side by side : cultural differences / series of the same question answered by people from different cultures / answer for answer – split screen or screen within screen alternating between active video and captured frame still
15. Captioned *.wmv files - using command
16. Changes in attitudes over the years – moving image as a “propaganda” tool in society...using stock footage from <http://www.archive.org/movies/> - intermix with current stock footage examples to demonstrate the changes in perception and attitudes over the years.